

OUTLINE OF TESTIMONY OF REPRESENTATIVE OF THE APPLICANT, MARK RIVERS, OR OTHER REPRESENTATIVE OF LOWE

- I. Introduction of Applicant
- II. History of Site
- III. Site Location and Description
 - A. Overview of Site, Surrounding Area, and Land Use
 - B. Existing Building and Site
 - C. Vision for Area
- IV. Overview of Project
- V. Goals and Objectives of Application
 - A. Modify Building Design
 - B. Adjustment to Proposed Uses
 - C. Adjustment to Areas of Flexibility
 - D. Adjustment to Proposed Conditions of Approval
- VI. Community Dialogue Process
- VII. Benefits and Amenities
- VIII. Conclusion

**OUTLINE OF TESTIMONY OF PROJECT ARCHITECT, HANY HASSAN, OR
OTHER REPRESENTATIVE OF BEYER BLINDER BELLE**

- I. Introduction
 - A. Project Architect, Beyer Blinder Belle
- II. Description of Project
 - A. Site Configuration
 - B. Design Considerations and Drivers
 - C. Proposed Design
 - D. Revisions to Design and Response to Zoning Commission, OP, and Community
 - E. Description of Materials
 - G. Areas of Relief Requested
- III. Conclusion

**OUTLINE OF TESTIMONY OF PROJECT LANDSCAPE ARCHITECT,
LISA DELPLACE OR OTHER REPRESENTATIVE OF OEHME VAN SWEDEN**

- I. Introduction
 - A. Project Landscape Architect, Oehme Van Sweden
- II. Description of Private Space and Hardscaping/Landscaping
 - A. Site Configuration
 - B. Goals and Objectives
 - C. Design Thesis
- III. Description of Public Space and Hardscaping/Landscaping
 - A. Goals and Objectives
 - B. Design Thesis
 - C. Public Space and Streetscape Focus
 - D. Unique Public Space Design Approach
 - E. Description of Plants and Materials
- IV. Conclusion

**OUTLINE OF TESTIMONY OF PROJECT TRANSPORTATION CONSULTANT,
DANIEL VANPELT OR OTHER REPRESENTATIVE OF GROVE SLADE**

- I. Introduction
 - A. Project Transportation Consultant, Grove Slade
- II. Site and Area Conditions
- III. Access Considerations
- IV. Discussion of Parking
- V. Discussion of Loading
- VI. Discussion of Traffic Impacts of Project
- VII. Discussion of Traffic Demand Management Plan
- VIII. Conclusion