



H Street
DP2 Package
September 4, 2014

 **Aria Group Architects, Inc.**
ARCHITECTURE • PLANNING • INTERIOR DESIGN



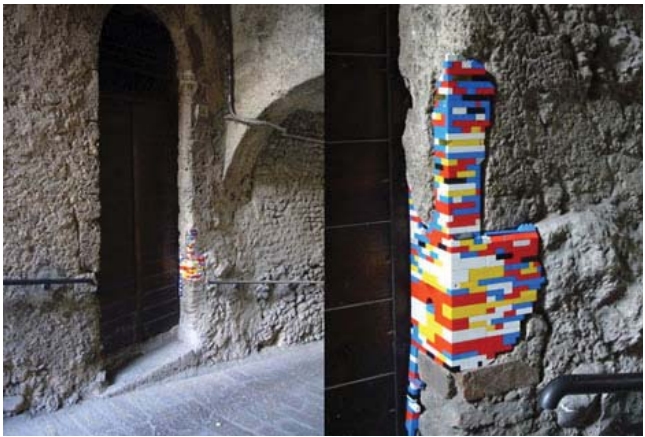
Maintaining character of existing building and brick for "patchwork walls."



Asymmetry in transitions of material and color.

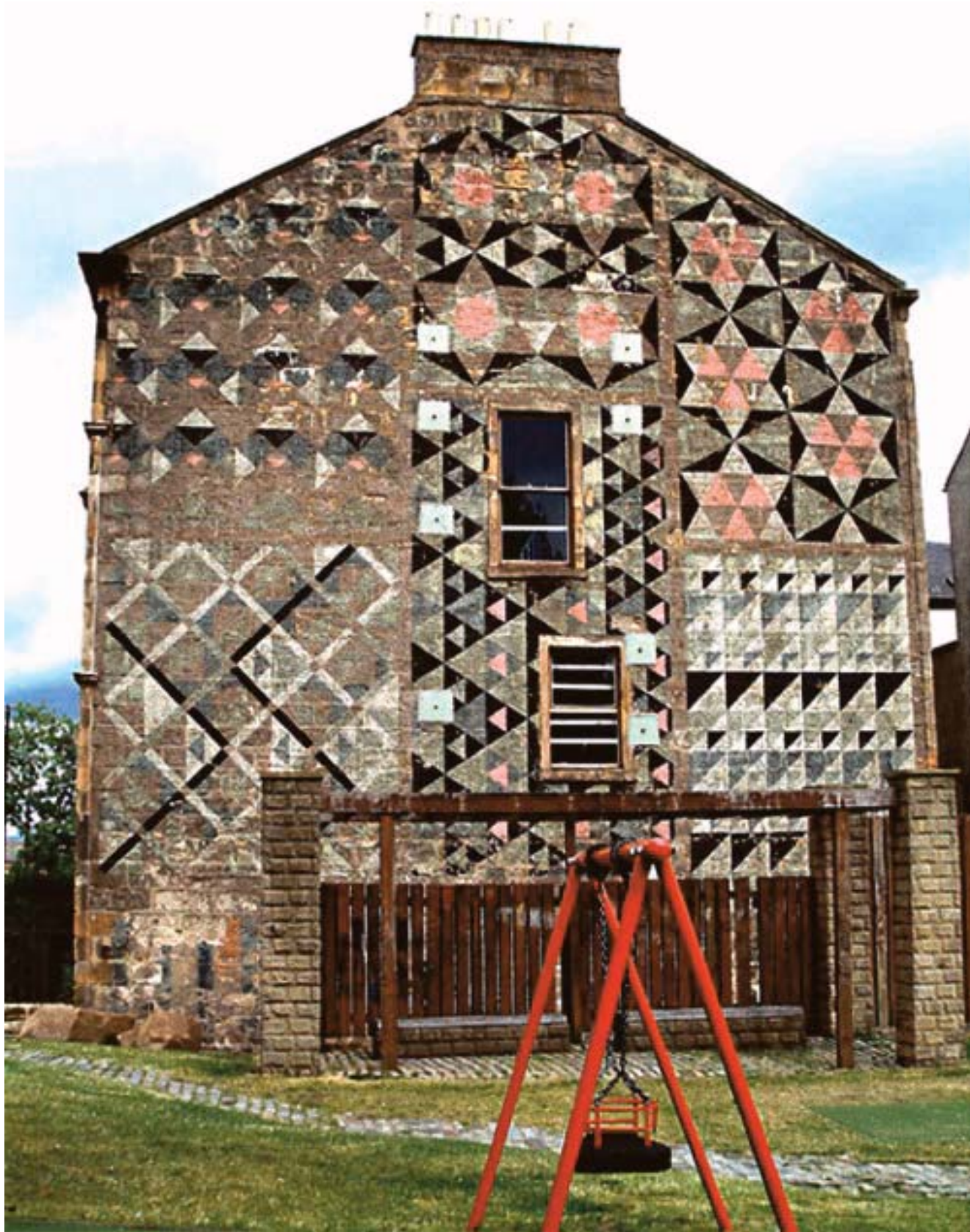


Infilling existing voids or missing bricks with unexpected material or color in small instances

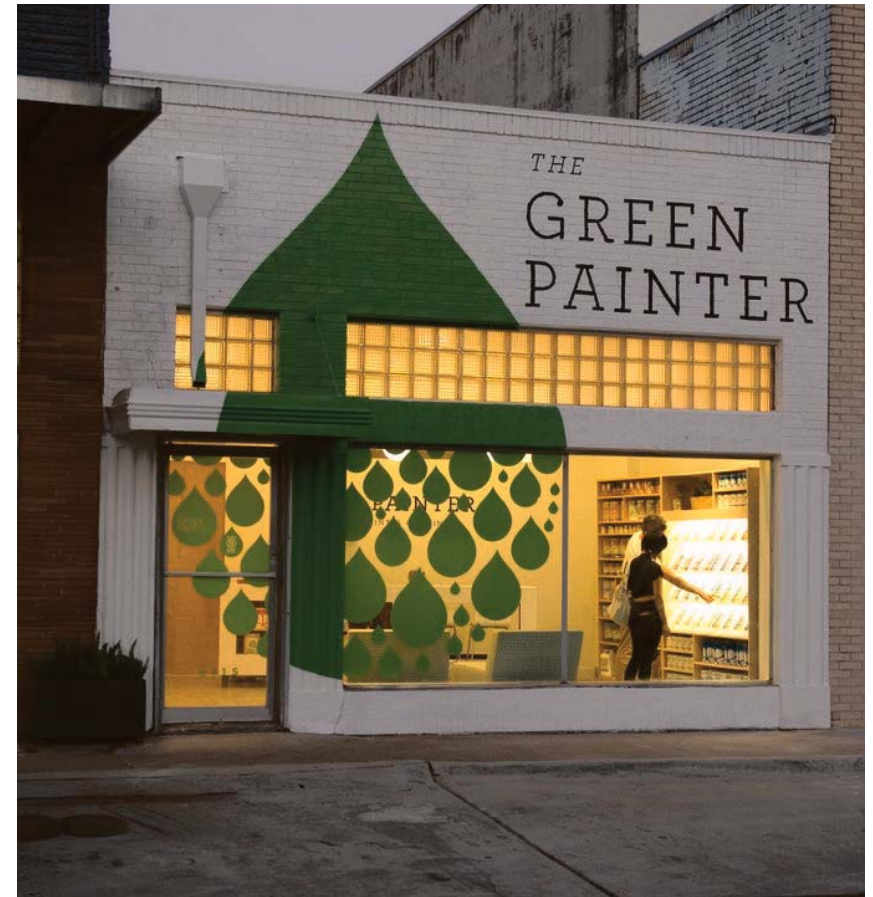


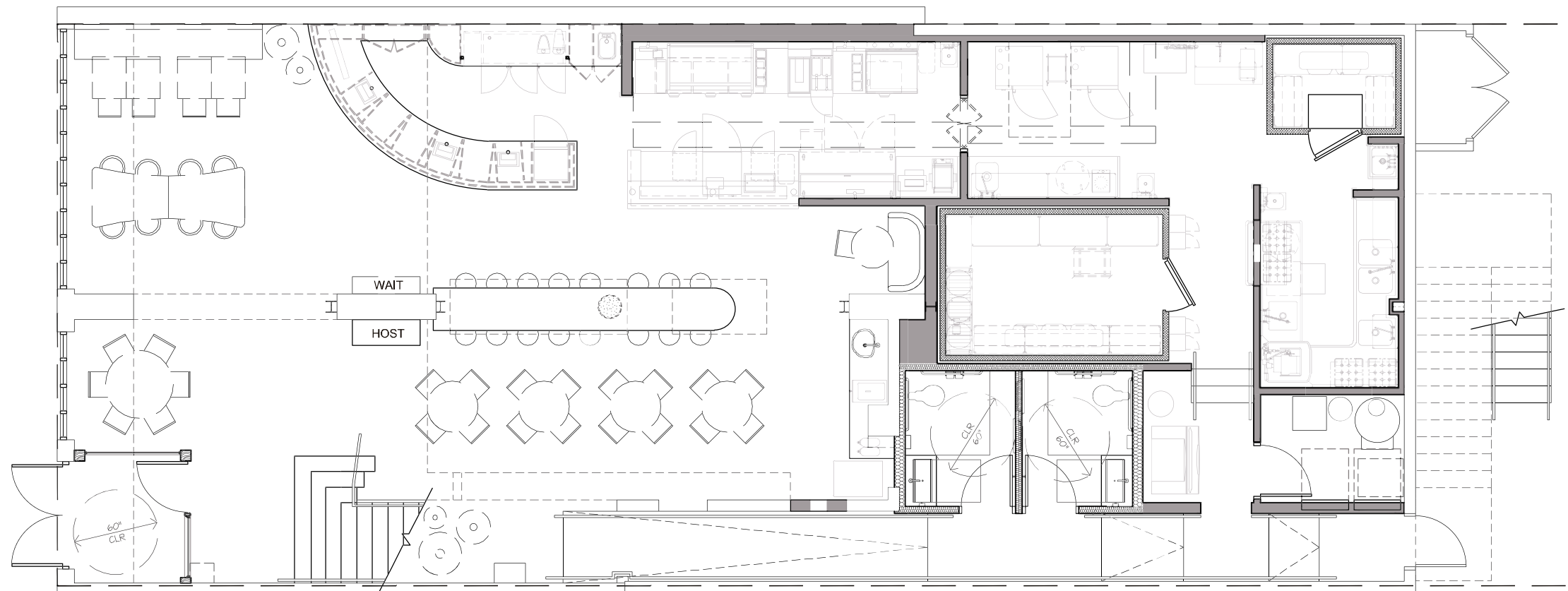
Using inexpensive, reclaimed items, such as paint can tops, vases and stair spindles as unexpected design elements



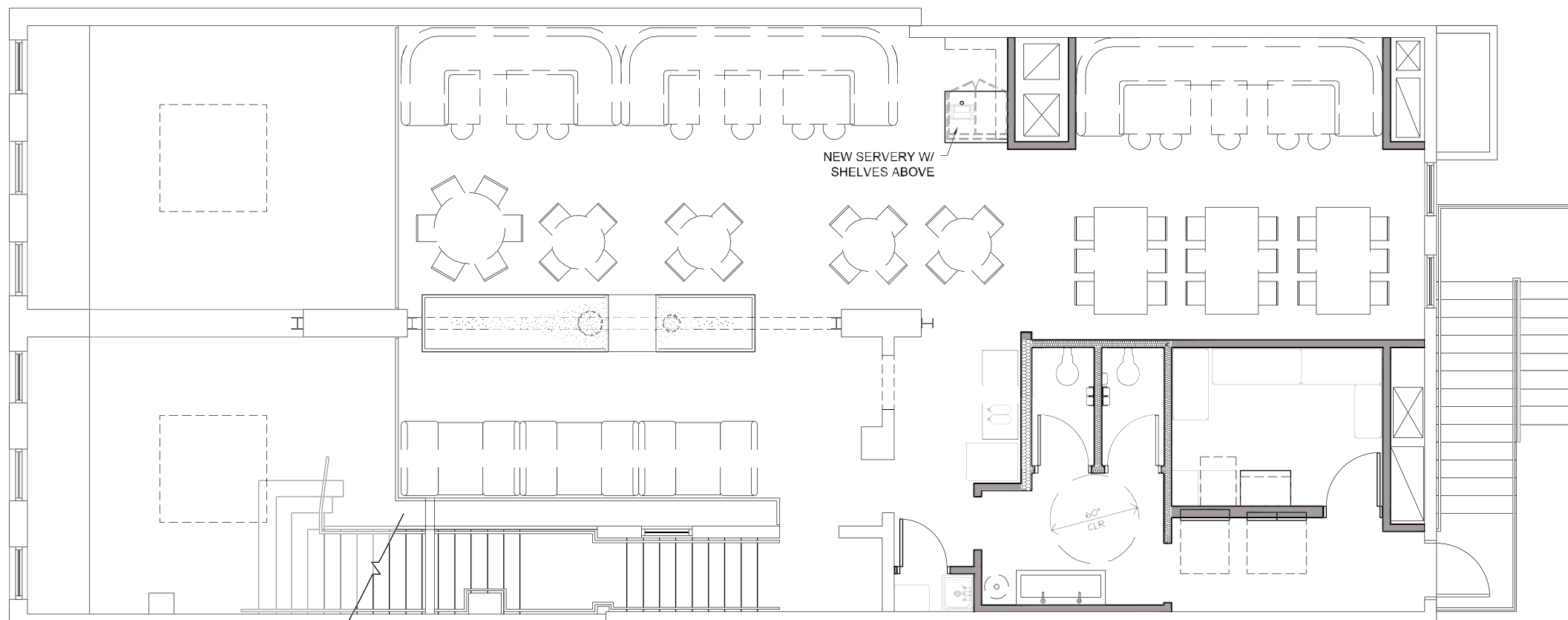


Using pattern and color in whimsical or abrupt ways on brick facade and storefront





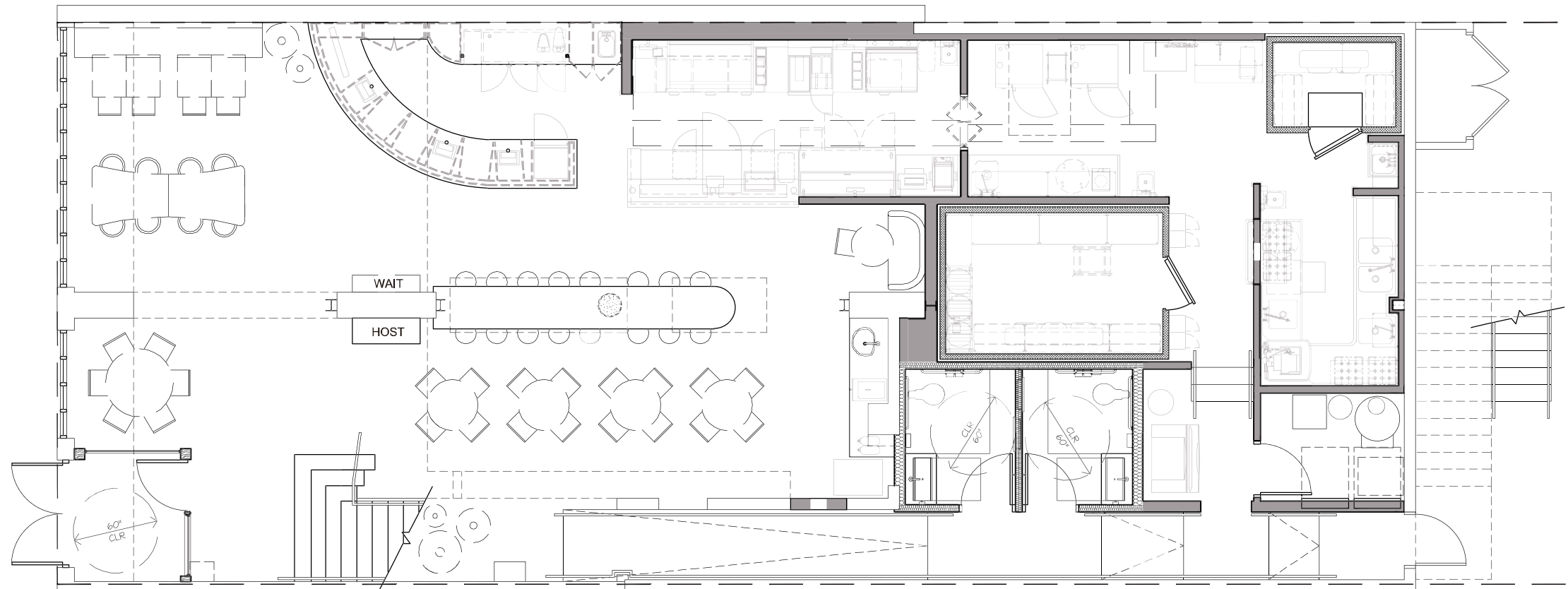
First Floor



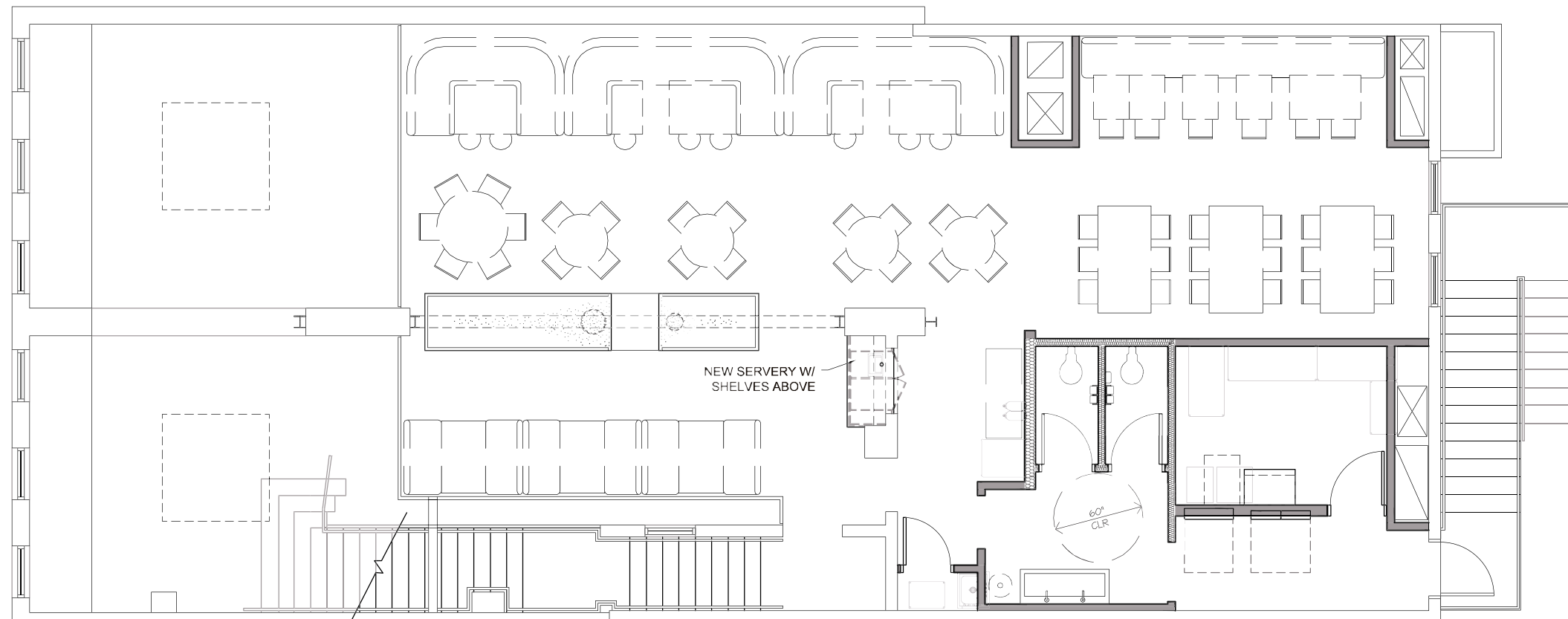
Second Floor

SEATING	
1st Floor	56
2nd Floor	82
TOTAL	138





First Floor



Second Floor

SEATING	
1st Floor	56
2nd Floor	85
TOTAL	141





Dark reclaimed oak flooring



Imagery for "butcher block" stair -- Linear, simple stair punctures through existing brick structure



Photos of existing brick walls in existing space



First Floor



Second Floor



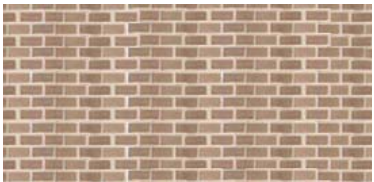
Concept for pressed crate wood edges at front window tables



Concept for simple spindle back chair at front windows with random paint and pattern to mimic exterior



End grain wood block concept with uneven edges for long communal table

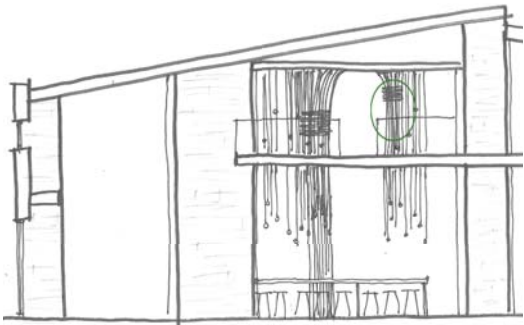


2 x 3 mosaic floor tile at Hand-wash and Beverage area





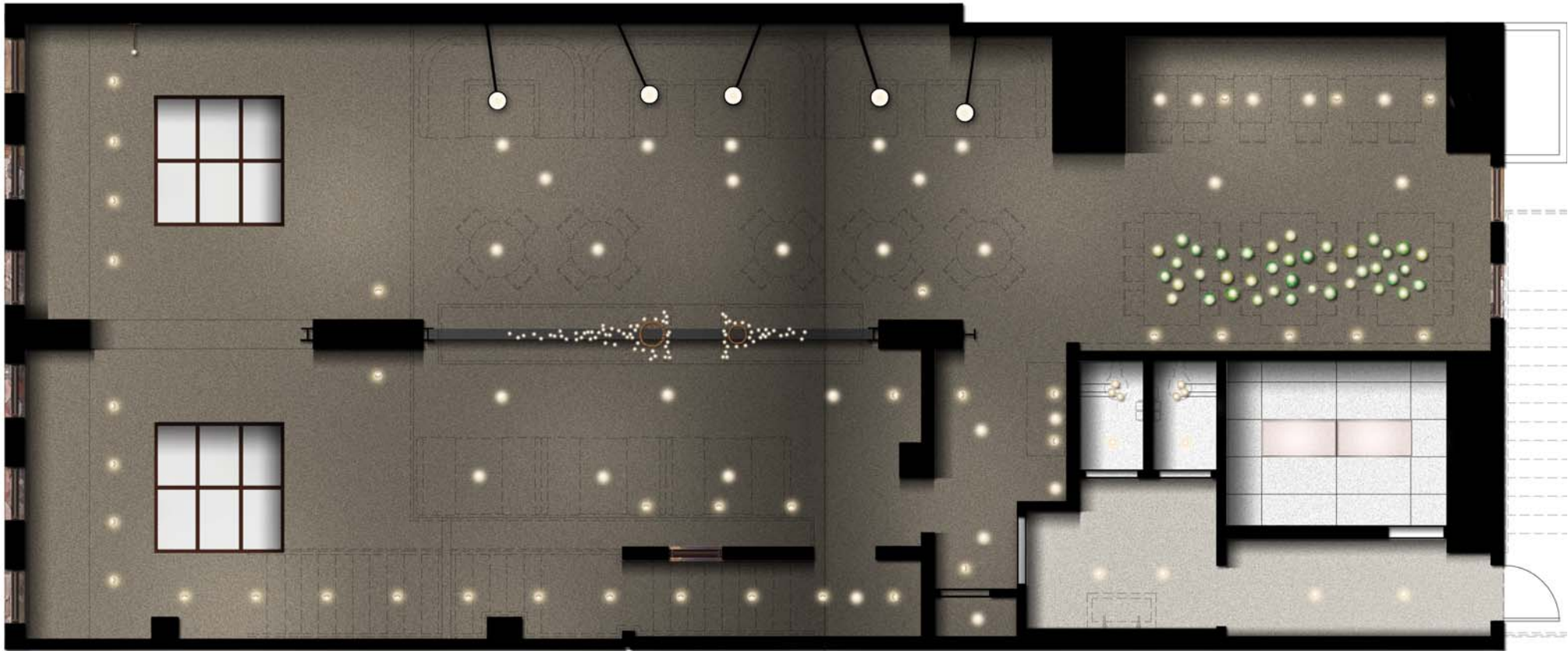
Simple plumbing pipe sconce marking unique entry door



Concept sketch & Imagery for 2-story sculptural rebar/linear tube lighting element to create "bridge" at 2nd floor. Some rebar pieces to be painted in colorful bands to mimic exterior color banding and African beadwork.



First Floor



Second Floor



Large swing arm sconces over window tables and upstairs U-booth tables



Band of organic concrete lamps at toilet room ceilings



Metal dome pendant above booth niche table



Reclaimed vases & jars to create lighting element at 2nd floor communal tables





Reclaimed wood run in different directions on each building



Concept image for black: white pattern to mark left building and adding color where pattern marks entry



Inspiration imagery for full and partial marking of buildings



Simple plumbing pipe sconce marking uniquely painted entry door





Reclaimed wood run in different directions on each building



Concept image for black and white pattern with pops of color to mark entry



Inspiration imagery for full and partial marking of buildings



Simple plumbing pipe sconce marking uniquely painted entry door







Maintaining character of existing building and brick for "patch-work walls."



Large swing arm sconces over window communal tables and upstairs U-booth tables



Reclaimed barn-wood slats at order counter die wall



2x8 off-white glazed brick tile at cookline wall



Salvaged stair spindles from existing building stair painted turquoise at part of die wall



Plaster at niche walls & upstairs walls



Teal diamond fabric at tufted banquette upstairs in private dining,



Burnt orange leather at booth/banquette seats



Asymmetrical/patchwork banquette in storefront window and at upstairs U-booths, with burnt orange leather at seats



Metal dome pendant above booth niche table





Maintaining character of existing building elements and brick for "patchwork walls."



Reclaimed beam vestibule



Pattern from exterior facade to continue inside and wrap platform and brick wall



Concept for simple spindle back chair with random paint and pattern to mimic exterior



Concept for pressed crate wood edges at front window tables



Large swing arm sconces over window communal tables

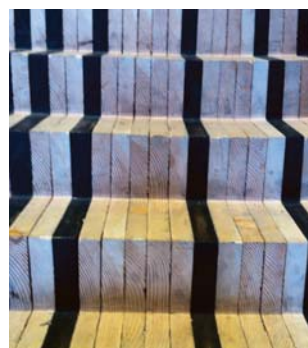


Asymmetrical/patchwork banquette in storefront window with burnt orange leather at seats





Imagery for "butcher block" stair -- Linear, simple stair punctures through existing brick structure



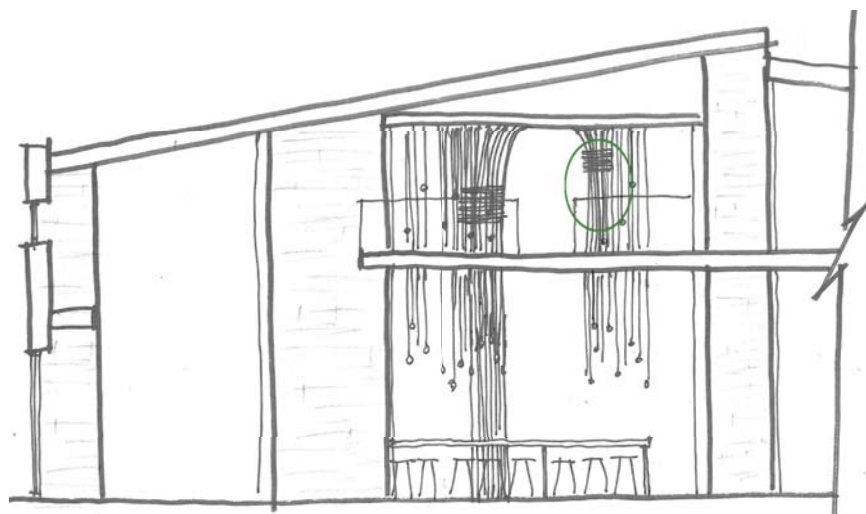
Imagery for rusted rebar stair and mezzanine railing



Reclaimed timber structure at entry vestibule



Photos of existing brick walls in existing space -- Walls to remain and openings to be adjusted in order to retain the existing character of this structure and allow stair to interact with it



Concept sketch for 2-story sculptural rebar/linear tube lighting element to create "bridge" element at 2nd floor. Some rebar pieces to be painted in colorful bands to mimic exterior color banding.

Imagery for sculptural rebar and linear edison bulb lighting element. Some rebar pieces to be painted in colorful bands to mimic exterior color banding and African beadwork.



End grain wood block concept with uneven edges for long communal table top



Factory reclaimed wood planks at feature wall



Existing plaster on masonry walls to be maintained as much as possible



Central Feature Elevation

Scale: 3/16"=1'-0"
September 4, 2014



Asymmetrical/patchwork banquettes in storefront window and at upstairs U-booths, with burnt orange leather at seats



Large swing arm sconces over booths upstairs



Simple spindle back chair



Reclaimed vases & jars to create lighting element



Maintaining character of existing building elements and brick for "patchwork walls."



2x8 off-white glazed brick tile at cookline wall



Plaster at niche walls & upstairs walls



Striped fabric with burnt orange leather seat at tufted niche booth at 1st floor



Metal dome pendant above booth niche table



Reclaimed barnwood at Bev/Cond cabinet



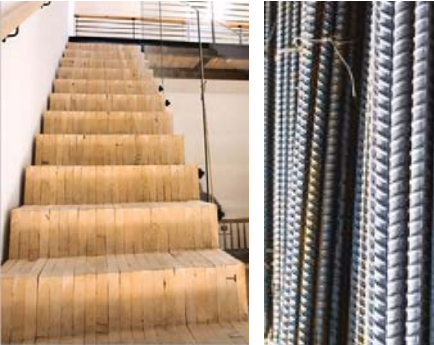
Light concrete countertops at Bev/Cond cabinet

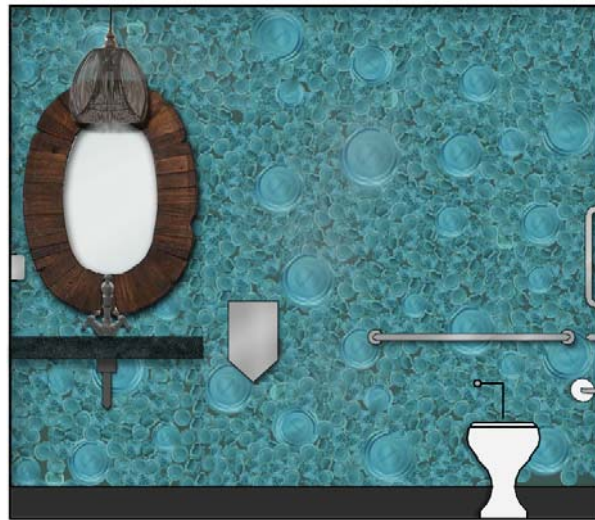


Painted can tops at wall surface in niche



Imagery for "butcher block" stair and rebar railings





First Floor Toilet Room



Second Floor Toilet Room



Wire pendant above sink



Painted teal paint can tops just at plumbing wall



Wood frame oval mirror



Reclaimed green vases & jars above sink as light fixtures



Inspiration for asymmetrical bands of tile at communal sink wall

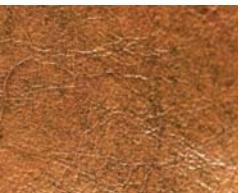


Green and white herringbone tile



Wood frame mirror

Asymmetrical, patchwork concept for feature furniture and upholstery items



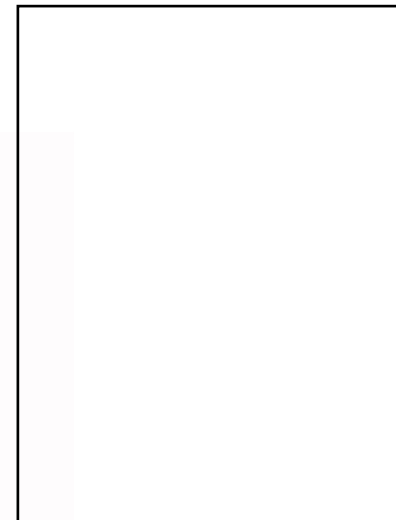
Mix of fabrics and leather for patchwork booth upholstery



Feature chair -- Concept for simple spindle back chair with random paint and pattern to mimic exterior. Chairs at front windows to have painted detail and chairs at private dining to be plain.



Alternative spec in progress



Typical chair - in progress

End grain wood block concept with uneven edges for long communal table top



Simple communal table stool -- some with brightly painted legs



Concept for pressed crate wood at front window tables